



Bonus Spin Xtreme for Roulette Rules & Procedures

Bonus Spin Xtreme for Roulette is an optional fixed-amount progressive wager that can be configured for standard Roulette games using a Single-Zero, Double-Zero, or Triple-Zero wheel. The amount of the wager may be configured as either \$1 or \$5. Bonus Spin Xtreme uses three wheels:

- The Community Prize Wheel (inner wheel) is for all participating Bonus Spin Xtreme players to win if a trigger event occurs.
- The Hot-Spot Wheel (middle wheel) uses an electronic random number generator to choose one of the player positions uniformly at random.
- The Hot-Spot Wheel (outer wheel) is for participating Bonus Spin Xtreme players that were randomly selected to win a larger prize.

Prior to each Roulette wheel spin, an electronic RNG will be used to select 1, 2, or 3 target numbers when “Start Round” is pressed on the Dealer Terminal. The amount of target numbers will be determined at random following a configured weighted distribution, given below in the Target Number Distribution Table. If the spin results in the ball landing on a target number, the wager wins and awards a spin of the Bonus Spin Xtreme wheels. For the Wheel award, the Bonus Spin Xtreme wheels will be spun to determine the prize awarded based on the attached paytalbes. Otherwise, the wager loses.

Table 1. Target Number Distribution

	A	B
1 Target Number	0.6	0.65
2 Target Numbers	0.3	0.25
3 Target Numbers	0.1	0.1

After all wagers have been placed, the dealer will press “Start Round” and lock up all of the side wagers. Roulette is then played per underlying procedures and house rules. All of the main game Roulette wagers will then be settled.

If the Bonus Spin Xtreme side wager meets the criteria for a qualifying trigger event, the dealer will mark on the dealer terminal the player’s qualifying hand and press “Spin”.

While the wheel is spinning only the Bonus Spin Xtreme player’s positions are displayed with participating players highlighted.

If the spin outcome lands on a seat which has not participated (no Bonus Spin Xtreme side wager), then all participating players with side wagers win the community prize randomly picked and indicated by the inner community wheel.

If the spin outcome lands on a seat for a participating Bonus Spin Xtreme player, then the player at the winning position is the Hot-Spot Prize winner and will spin the Hot-Spot wheel.

Note: The Hot-Spot winner only gets paid the Hot-Spot prize and does not get paid the community prize.

Once the spin has been initiated by the player, a spinning wheel animation of the Hot-Spot Prize wheel will appear on the Bonus Spin Xtreme table signage.

Note: Depending on the system settings or sensor malfunction, the dealer may initiate the spin on behalf of the player by pressing the highlighted player position on the dealer terminal.

The dealer completes all players winning payouts for the table.

Options:

Casino operators can choose from the following:

- The amount of the side wager may be configured as either \$1 or \$5.
- The top two tiered prizes for the Hot-Spot Prize can be configured to be a fixed amount or a progressive (primary and secondary).
- The progressives are designed to be linkable across other games using Bonus Spin Xtreme (locally only) if the operator chooses.

6 Player Positions Paytables

Target Number Distribution

1 Target Number	0.6
2 Target Numbers	0.3
3 Target Numbers	0.1

Weights and Pays — Community Prize Wheel, \$5 Wager

6 Positions, '0'		6 Positions, '00'		6 Positions, '000'	
Weight	Pay	Weight	Pay	Weight	Pay
300	\$150	300	\$150	300	\$150
400	\$125	400	\$125	400	\$125
450	\$100	450	\$100	450	\$100
1000	\$75	1000	\$75	1000	\$75
3450	\$60	3450	\$60	3450	\$60
4400	\$55	4400	\$55	4400	\$55
5000	\$50	5000	\$50	5000	\$50
5000	\$35	5000	\$35	5000	\$35

Weights and Pays — Hot Spot Prize Wheel, \$5 Wager

6 Positions, '0'		6 Positions, '00'		6 Positions, '000'	
Weight	Pay	Weight	Pay	Weight	Pay
Var.	Primary	Var.	Primary	Var.	Primary
Var.	Secondary	Var.	Secondary	Var.	Secondary
300	\$1,000	300	\$1,000	300	\$1,000
700	\$500	700	\$500	700	\$500
1300	\$400	1300	\$400	1300	\$400
1500	\$350	1500	\$350	1500	\$350
2500	\$300	2500	\$300	2500	\$300
3400	\$275	3400	\$275	3400	\$275
4350	\$250	4350	\$250	4350	\$250
Rem.	\$200	Rem.	\$200	Rem.	\$200

RTP Summary, 6 Positions, \$5

Game Configuration	Return to Player	
	Minimum	Maximum
Single-Zero (1 – 25)	81.84% - 86.00%	82.48% - 87.20%
Double-Zero (1 – 25)	79.87% - 84.03%	80.51% - 85.23%
Triple-Zero (1 – 25)	77.99% - 82.15%	78.63% - 83.35%